



# Learn To Launch 103

**CLASS 1**

Intro to Code 103

**CLASS 2**

Gaming Software

**CLASS 3**

Basics of Programming

**CLASS 4**

Basics of Animation

**CLASS 5**

Creating Animated Story

**CLASS 6**

Animated Story Part 2

**CLASS 7**

Interactive Artwork

**CLASS 8**

Interactive Artwork Part 2

**CLASS 9**

Creating a Character

**CLASS 10**

Drag and Drop

**CLASS 11**

Character Walking

**CLASS 12**

Character Running

**CLASS 13**

Character Playing Music

**CLASS 14**

Character Interaction

**CLASS 15**

Creative Thinking

**CLASS 16**

Create Video Game

**CLASS 17**

Creation of Video Game

**CLASS 18**

Programming a Video Game

**CLASS 19**

Programming a Video Game

**CLASS 20**

Final touches within your Video Game

