Rangers

Intro To Coding

CLASS 1
What is Programming?

CLASS 2
Intro to Programming Tools

CLASS 3
Setting up

CLASS 4
Exploring IDLE

CLASS 5
Getting Help

CLASS 6
Saving Programs

CLASS 7
Storing Values

CLASS 8
Adding Comments

CLASS 9
Naming Rules

CLASS 10
Saving Data

CLASS 11
toring Input/ Controlling Output

CLASS 12
Correcting Errors

CLASS 13
Performing Operations

CLASS 14
Writing/ Changing Lists

CLASS 15
Fixing/ Setting Lists

CLASS 16
Controlling Blocks

CLASS 17
Counting Loops

CLASS 18
Skipping Loops

CLASS 19
Creating Functions

CLASS 20
Defining Blocks

CLASS 21
Adding Perimeters

CLASS 22
Inspecting Python

CLASS 23
Managing Text

CLASS 24
Programming Objects

CLASS 25
Building Interfaces

CLASS 26
Launching Interfaces

CLASS 27
Displaying Messages

CLASS 28
Developing Apps

CLASS 29
Designing Layout

CLASS 30
Loading Dynamics

CLASS 31
Understanding Compilers

CLASS 32
Compiling Code

CLASS 33
Coding C

CLASS 34
Coding C++

CLASS 35
Coding Java

CLASS 36
Summary/ Review